

## **Introduction to the Graphic Novel July 2011 Agenda**

**Facilitators: Kelly Gallagher, Instructional Technology Specialist**

**Ellen Phillips, Instructional Technology Specialist**

### **9-9:15 Introductions**

Around the room: Name, School, Subject, Why they came in a sentence

Overview of the project: Begin creating a graphic novel about endangered animals

### **9:15- 9:25 The Graphic Novel/Visual Literacy Presentation**

Form: Marriage between the image and the text

Similar to making a film -- closeups, wide angle shots, etc. to evoke response

### **9:25- 10:15**

<http://ewittendangeredanimals.weebly.com>

Turning your narrative into a graphic novel

Independent Work

Create storyboards

Map out images sequence

Add dialogue and narrative captions

### **10:15 - 11:00 Introduction to the software**

Interface:

Thumbnails

Menu

Library

Details

Six Basic Elements of the Comic

Page

Panel

Picture

Caption

Speech Balloon

Special FX text

### **11- 12:30 Participants begin constructing their novels**

### **12:30 - 12:45**

Saving, Exporting as PDF (Mac and PC) and Uploading to Youblisher

Embedding on the wiki page

### **12:45- 1 Closing and Evaluations**

